ST JOSEPH'S CE JUNIOR SCHOOL NEWSLETTER

9th February 2024

MESSAGE FROM MRS KOISTON

Dear Families,

This newsletter comes to you at the end of our first spring term. As we look into February and towards March, we are beginning to see signs of Spring. The rain continues so please make sure your child has a named coat and suitable shoes.

This week we have had a busy time, with our Valentine's disco on Tuesday which was well attended, as well as a dress up in blue day for diabetes. Thank you to everyone who supported these events. We are always keen for helpers so if we have an event or a trip and you can help, please do let us know.

I hope you are enjoying your half term break - we look forward to welcoming you back on Tuesday 20th February - please remember that 19th February is an INSET day and so the school will be closed to children.

Kind regards,

Mrs Koiston

Reminders

Please do not swear, smoke, or use aggressive language in the school grounds. This includes the car park by the nursery. Unfortunately, we have had complaints about the language that some parents are using.

Please also remember that parking on the yellow lines and zigzags outside of school is not permitted. We are now logging the details of the cars that park illegally and put children at risk. We are sending these to the Highways Agency each day.

Please report illegal parking here:
https://www.chichester.gov.uk/reportaparkingproblem.

What are we learning in Computing this term?

Pupils are taught the principles of information and computation, how digital systems work, and how to put this knowledge to use through programming. Building on this knowledge and understanding, pupils are equipped to use information technology to create programs, systems, and a range of content. Computing also ensures that pupils become digitally literate – able to use, and express themselves and develop their ideas through, information and communication technology - at a level suitable for the future workplace and as active participants in a digital world'.

NATIONAL CURRICULUM:
Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts. Use sequence, selection and repetition in programs; work with variables and various forms of input and output. Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs.

PRIOR KNOWLEDGE:
Children are familiar with code environment and can logically plan sequences and repetition. They are able to use debugging skills.

KEY VOCABULARY:
Debugging
Grid
LOGO
LOGO commands
Pen Up
Multi Line Mode
Prediction
Pen Down
Procedure
Repeat
Run Speed
SETPC
SETPS

Computing – Spring 2
Year 3/4
Cycle A

Unit: 4.5
Logo

purple mash

Lesson Focus:
1. What is Logo?

CONTEXT:
2Logo is a text-based coding language used to control an on-screen marker to create mathematical patterns. Children were introduced to turtle patterns using 2Go in year 1. In this unit they will: • Learn common commands and constructs of the Logo programming language. Develop their ability to compose algorithms for drawing mathematical structures and turn these into Logo code.

STICKY KNOWLEDGE:
Learn the structure of the coding language of Logo.
Input simple instructions in Logo.
Using 2Logo to create letter shapes.
Use the Repeat function in Logo to create shapes.
Use and build procedures in Logo.

SKILLS:
Follow simple instructions to create shapes in 2Logo.
Understand the pu and pd commands
Follow 2Logo code to predict the outcome.
Create shapes using the Repeat command.
Use the Procedure feature.
Create 'flowers' or 'crystals' using 2Logo.

Computing – Spring 2 Year 5

Unit: 5.5
Game Creator

purple mash

NATIONAL CURRICULUM:
Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts. Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information

PRIOR KNOWLEDGE:
Children have created a stop motion animation using 2Animate. They have made use of sounds, backgrounds and effects to make music. Children have electronically composed a themed piece of music on Busy Beats.

KEY VOCABULARY:
Animation
Computer Game
Customise
Evaluation
Image
Instructions
Interactive
Screenshot
Texture
Perspective
Playability

Lesson Focus:
1. What does simulating a physical system mean?
2. Describe how you would use variables to make a timer countdown and a scorepad for a game.
3. Give examples of how you could use the Launch command in 2Code.
4. What do the terms decomposition and abstraction mean? Use examples to explain them.

CONTEXT:
These lesson make use of the facility within Purple Mash to set activities for children which they can then complete and hand in online (2Dos). This enables you to assess their work easily as well as distribute resources to all children. If children have not opened 2Dos before, then they will need more detailed instructions about how to do this. Children will plan and make a playable game.

STICKY KNOWLEDGE:
Plan a game.
Design and create the game environment.
Design and create the game quest.
Finish and share the game.
Self and peer evaluate.

SKILLS:
Describe some of the elements that make a successful game.
Design the setting for their game so that it fits with the selected theme.
Decide upon, and change, the animations and sounds that the characters make.
Write informative instructions for their game so that other people can play it.

Computing – Spring 2 Year 6

Unit: 6.7
Quizzing

purple mash

NATIONAL CURRICULUM:
Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.

PRIOR KNOWLEDGE:
Children have created game environments. They have written instructions and considered the playability and challenge for audience.

KEY VOCABULARY:
Audience
Audio
Case-Sensitive
Clone
Cloze
Preview
Quiz

Lesson Focus:
1. What factors do you need to consider when creating a quiz?
2. Name three question types in 2Quiz.
3. Apart from the questions, what else does a quiz need to contain?

CONTEXT:
Children will be using a variety of Purple Mash tools to create quizzes on different topics and for different audiences and will have the opportunity to share them with others.

STICKY KNOWLEDGE:
Create a picture-based quiz for young children.
Learn how to use the question types within 2Quiz.
Explore the grammar quizzes.
Make a quiz that requires the player to search a database.
Make a quiz to test your teachers or parents.

SKILLS:
Consider the audience's ability level and interests when setting the quiz.
Have ideas about what sort of questions are best suited to the different question types.
Chosen an appropriate tool to make their own grammar game
Designed their own quiz based on one of the 2Investigate example databases.
Used their knowledge of quiz types to create a quiz show quiz based on a curriculum area.

DO SOMETHING FUNNY FOR MONEY

QR code sticker goes here

SCAN HERE TO DONATE

WHAT?

Wear red for Red Nose Day and bring in a £2 donation!

WHEN?

Friday 15th March

WHERE?

St Joseph's CE Junior School

comic RELIEF

RED NOSE DAY

FRIDAY 15 MARCH

Get more posters at comicrelief.com/downloads

20 is plenty!

Children who read for 20 minutes a day...

Will have a world of imagination & creativity opened to them

Will be exposed to 1.8 million words a year

Will have better general knowledge

Will improve critical thinking skills

Will improve their communication skills

Will have a broad vocabulary

Will have reduced stress levels

Will learn how to develop empathy

Will improve their test results

SILLY SCHOOL EDUCATION

Design a National Book Token Competition 2024

Welcome back to the DESIGN A NATIONAL BOOK TOKEN competition, the annual nationwide contest that encourages children of all ages to share their creativity – and their love for books and reading – by designing their own fabulous gift cards!

The winning entrants can bag **HUNDREDS of pounds worth of National Book Tokens** for their schools – including, for the overall winner, a **£10/€12 National Book Token** in their winning design for every child in their class!

This year's theme is Read Your Way. Every reader is different, and there's no right or wrong way to enjoy reading. Encourage children to think about what reading looks like for them, and what it can look like for others – see our tips below for starting conversations about this in class.

TO ENTER, children should design a National Book Tokens gift card with this theme in mind – and thinking about what might make their gift card appeal to customers if it was on display in a real shop.

ONE OVERALL WINNER

will get a £10/€12 gift card in their design for every child in their class,* and the opportunity for their class to visit a real bookshop, virtually or in person, to spend their National Book Tokens

*Up to 35 gift cards; see terms and conditions for home-schooled students

FIRST PRIZE

in each age range wins:
- £350/€400 National Book Tokens for the school
- £100/€115 National Book Tokens for the pupil

SECOND PRIZE

in each age range wins:
- £200/€230 National Book Tokens for the school
- £50/€60 National Book Tokens for the pupil

Closing date for entries is Sunday 7th April 2024

HOW TO ENTER

Visit worldbookday.com/competition/design-a-nbt for full details and to download the entry form

Dressing Up
Ideas for Parents

Some schools invite children to come to school in a costume for World Book Day because it's a fun way to encourage children (particularly reluctant readers) to engage with reading, to swap reading recommendations and to celebrate what they are reading at home.

There are lots of alternatives to dressing up. We suggest some **HERE**

Top tips for putting together a costume

- Choose a book your child is happy to talk about.

- Start with things you might already have – tracksuits, t-shirts (inside out to make them plain) and pyjamas make a good base for a costume.

- Focus on the parts of the character that make them stand out - use facepaint or simple props to show these.

What if I/my child….

….doesn't have a book to share?
Try a costume that invites recommendations – a t-shirt with post-it notes or one you don't mind being written on.

…. doesn't like dressing up?
Keep it simple with a character who wears everyday clothes, by focussing on a prop, or by using a badge instead.

… likes non-fiction?
Focus on what they like – could they share a fact, or the subject matter, or do they want to focus on the author?

….aren't any good at crafting?
Stick to everyday clothes and add small details to focus on key elements of the character – hats, ears, sticking things on t-shirts etc.

Support your child to read for pleasure...

Listen to books being read aloud

Take books home to read

Choose the books YOU want to read

Find your reading superpower

Ask for ideas on what to read next

Have fun reading!
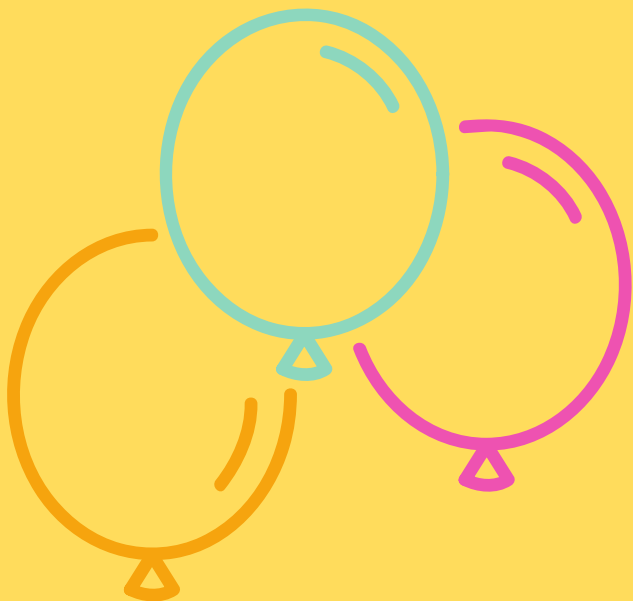
Make time to read

PTA or Class Rep Member?

Can you support your school by:

- Organising a costume swap or costume making workshop.

- Putting together class dressing up rails.

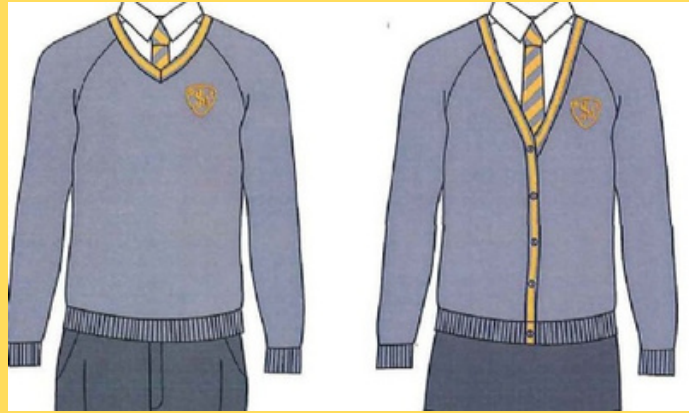- Hosting a school dressing up rail or costume swap.

Celebrations

Has your child achieved a swimming badge? Maybe they earned a new badge at brownies or cubs? Have they achieved something that needs celebrating? Please encourage them to bring in their certificates or photos on Fridays to share in our celebration worship.

School Uniform Reminder

Grey trousers, pinafore dresses or skirts

White collared shirt

School tie

Grey with gold band school jumper or cardigan

Grey or white socks

Black shoes (not trainers)

Gold/yellow or grey headband

Do you need support?

For children who are not FSM eligible but who's families need urgent support with food here in West Sussex there is a Community Hub operating.

The Community Hub can be contacted on 0330 222 7980 and is open 09:00 – 17:00 seven days a week. Further information can be found via the West Sussex County Council website.

As you are aware the ordering system for school meals including free school meal children has changed. All children that have a hot meal including free school meal children have to have a meal ordered via Parentpay. If you do not order your child a hot meal by the cut off day of each Thursday at midday and they normally have a hot meal, the school will order them a jacket potato. If you require any assistance, please contact the school office immediately.
Please note you are able to order in advance rather than weekly.

HOT MEALS INFORMATION

REGULAR

ATTENDANCE

MEANS

PUNCTUAL

ATTENDANCE

Please remember in September:
- Gates open at 8.25am
- Classroom doors open at 8.30am
- Gates close at 8.45am

School attendance is important because the law requires it. As a parent you are legally responsible for making sure your child gets a full-time education. This means registering your child at school and making sure they attend regularly.

Attendance has been in the news recently and, on 8 January, the Government launched a national campaign - "Moments matter, attendance counts" - to remind parents and carers of the importance of school attendance.

Children who attend school regularly have been shown to achieve at higher levels than children who do not have regular attendance, but attendance is about so much more than just that, as we will continue to highlight in the coming weeks and months.

Our whole school attendance for the first term was 92.85%, below the government target - 95% is considered good attendance - but it has increased very slightly to 93% this week. A big well done to those that continue to achieve 100% attendance, but it's never too late to benefit from good attendance! Let's have a real push for 100% this week.

We understand that illness happens, but if you ever need guidance, please check Is my child too ill for school? - NHS

From the first day of term to the last, the small moments in a school day make a real difference to your child. #AttendanceCounts

Wisdom - 95.0%   St Martin - 93.2%
Joy - 91.7%   St Bernadette - 93.3%
Peace - 94.1%   St Richard - 93.9%
St Cecilia - 95.6%   Well done,

St Cecilia!

Good Attendance means...

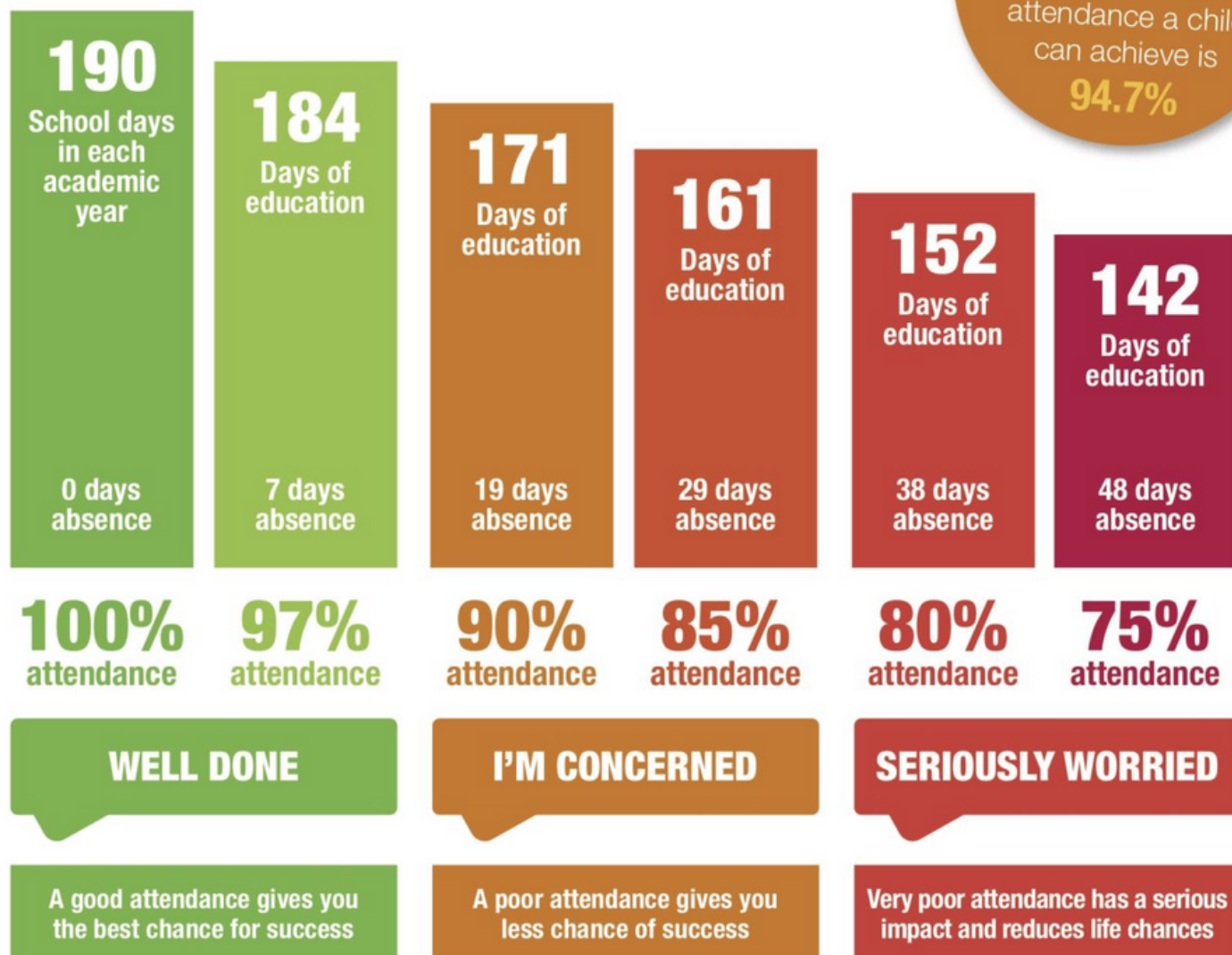## Being in school at least 97% of the time or 184 to 190 days

Remember
Education is important - don't miss out!

Did you know?
A two week holiday in term-time means that the highest attendance a child can achieve is **94.7%**

190
School days in each academic year

0 days absence

184
Days of education

7 days absence

171
Days of education

19 days absence

161
Days of education

29 days absence

152
Days of education

38 days absence

142
Days of education

48 days absence

100% attendance

97% attendance

90% attendance

85% attendance

80% attendance

75% attendance

WELL DONE

I'M CONCERNED

SERIOUSLY WORRIED

A good attendance gives you the best chance for success

A poor attendance gives you less chance of success

Very poor attendance has a serious impact and reduces life chances

Did you know?
When pupils attend school they:

- Can achieve their full potential
- Have better career prospects
- Learn how to look after themselves and be healthy
- Grow in confidence
- Keep up with work and homework
- Make new friends

There are **365** DAYS in a calendar year
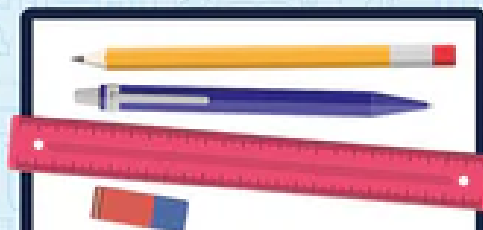
175 DAYS are **NOT** spent at school

Be Ready to learn:

Be on time

Have all my equipment

Enter the classroom calmly

Be Respectful:

Show wonderful walking in the corridors

Look after all school property

Stop and listen when an adult raises their hand

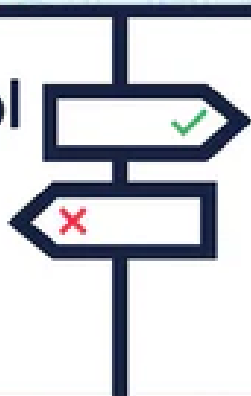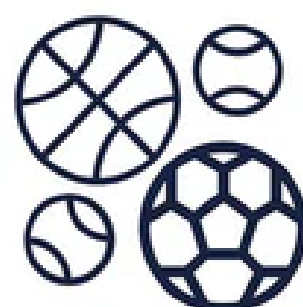**Show pride in my learning and presentation**

Be Safe:

Be polite to all others

Follow school rules for health and safety

Play safely at break and lunch times

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w/c 12th February	HALF TERM
19th February	INSET Day
20th February	First day back after half term
28th February	SATS meeting for parents – 5-6pm
4th - 12th March	Waterstones Visits
7th March	World Book Day
15th March	Red Nose Day
22nd March	Easter Service at St Paul's Church - 10.30
27th March	Class Photos
28th March	Last day of Spring Term
w/c 1st April	EASTER HOLIDAYS
w/c 8th April	EASTER HOLIDAYS
15th April	First day of Summer Term
24th April	5-6pm – Y6 Residential Meeting for parents
24th May	Learning plans sent to parents of children on the SEND register
w/c 27th May	HALF TERM
3rd – 6th June	Year 6 Residential
26th June	1.15 - Year 6 Leavers' Service at Chichester Cathedral – Parents welcome
28th June	Summer Fayre
3rd July	West Sussex Transition Day
9th July	Summer Disco
12th July	End of Year Reports out to parents
18th July	3.30 - 4.30 - Parents consultation – drop in and discuss report and visit new classroom
23rd July	Last day of summer term Y6 Prom